

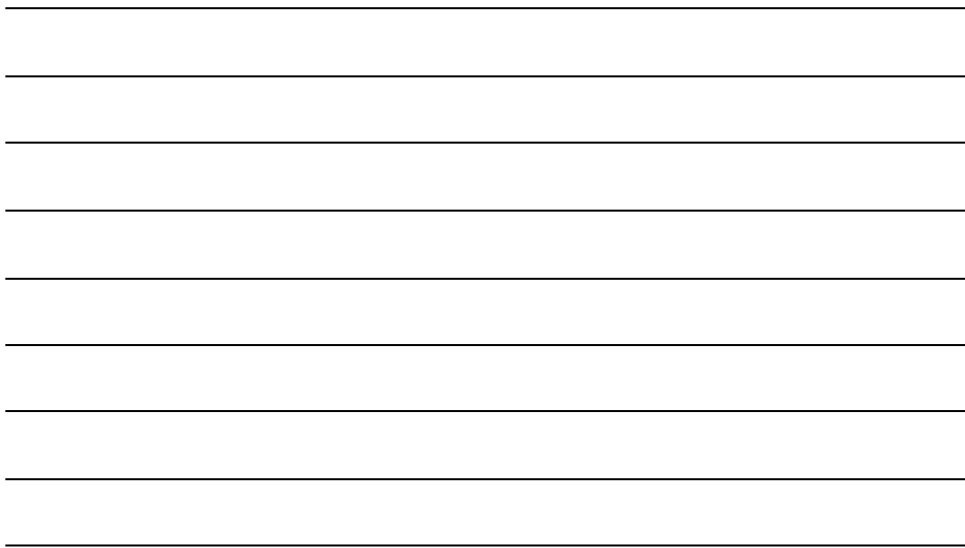


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# 1. The Ordinary World

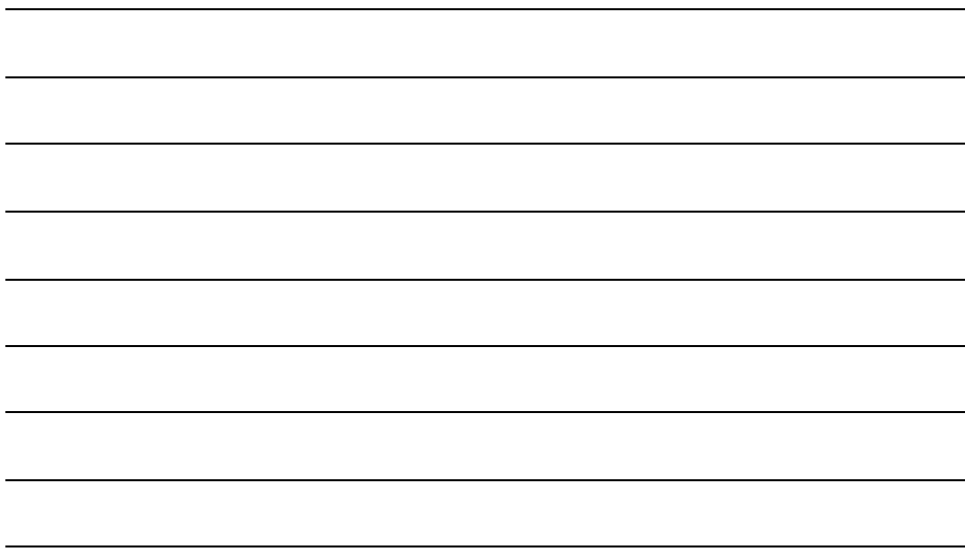
An introduction to the protagonist's everyday life, relationships, and any challenges or limitations they face are first introduced.





## 2. The Call to Adventure

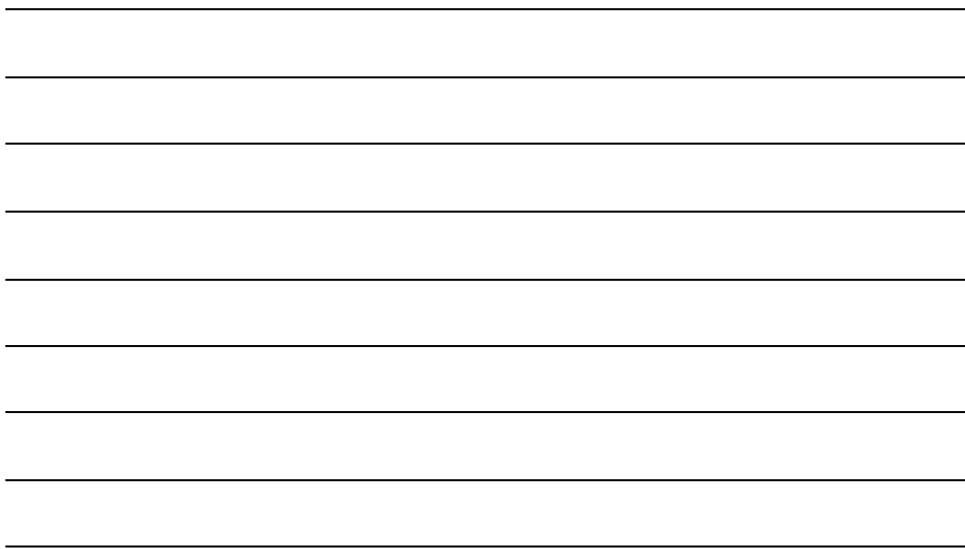
The protagonist receives a compelling invitation or challenge that initiates the on the heroic journey.





# 3. Refusal of the Call

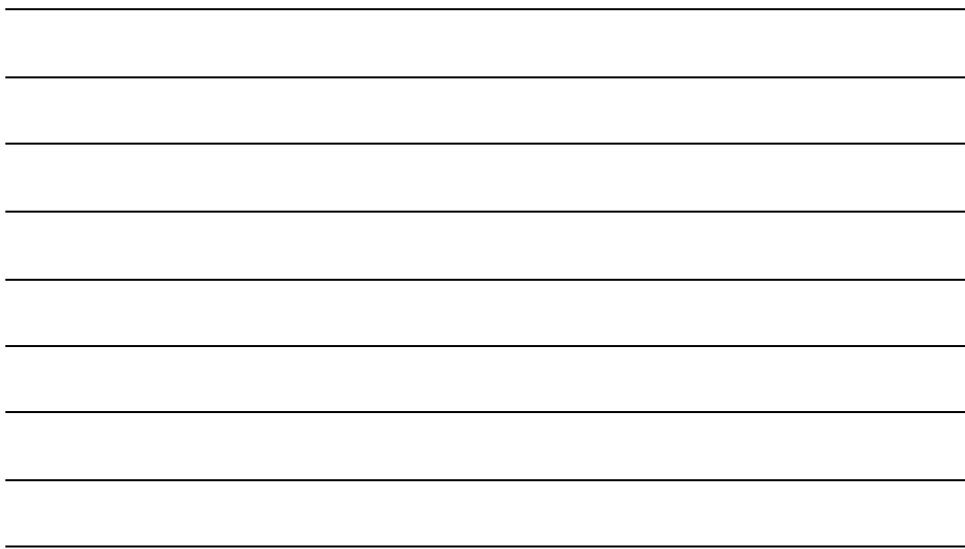
The protagonist resists the call to adventure due to fear, doubt, or a sense of inadequacy.





## 4. Meeting the Mentor

The protagonist encounters a mentor figure who provides guidance, advice, and assistance needed for the journey.

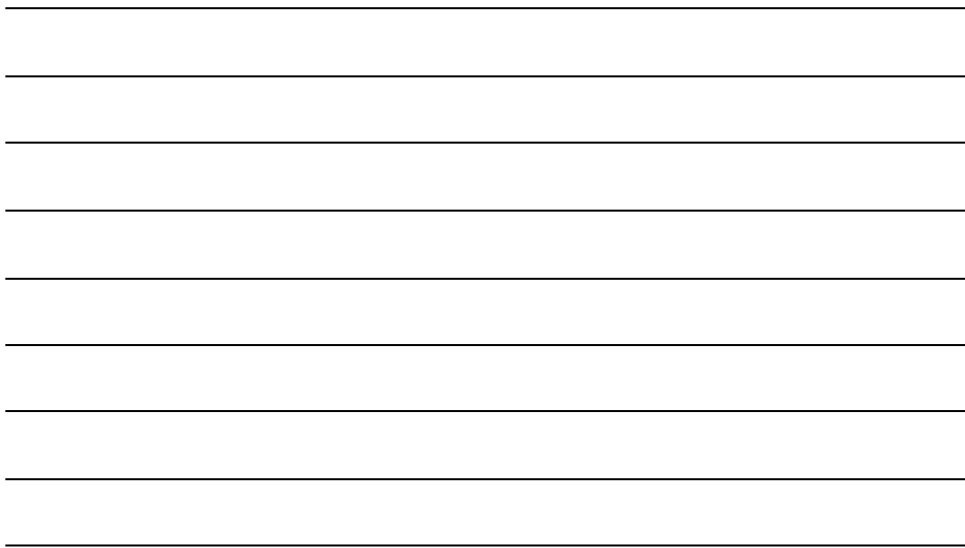






## 5. Crossing the Threshold

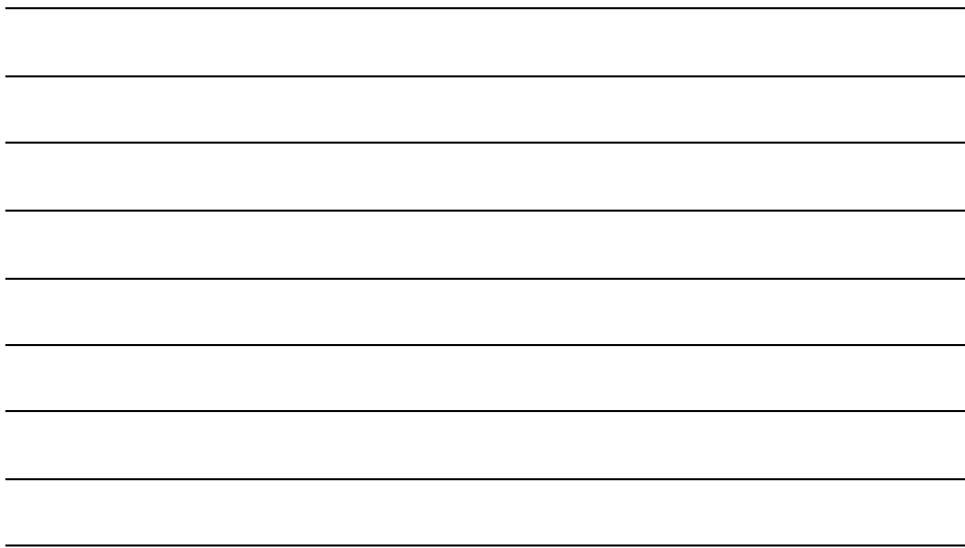
The protagonist leaves the familiar and ordinary world behind and enters the unknown.





## 6. Tests, Allies, and Enemies

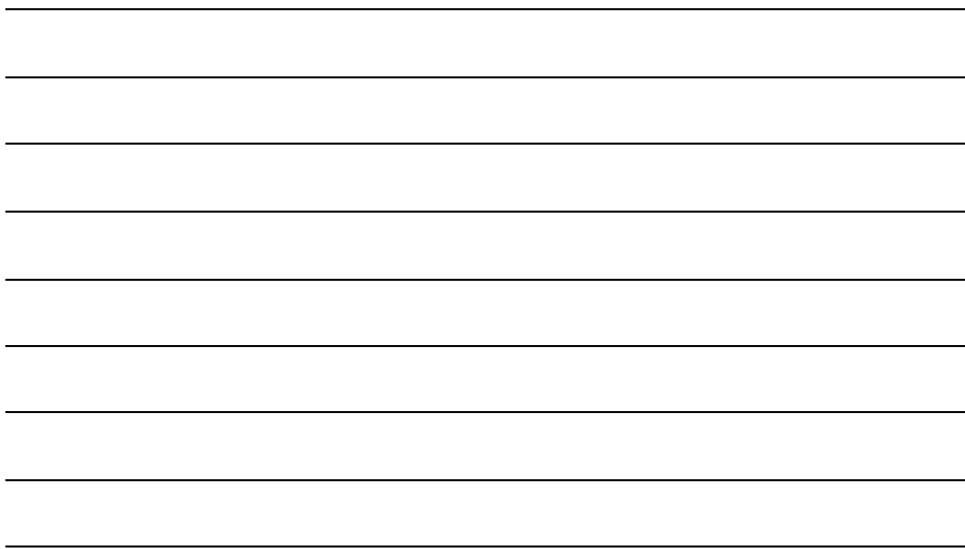
The protagonist encounters various obstacles, enemies, and allies that test their will, determination and character.





## 7. Approach to the Inmost Cave

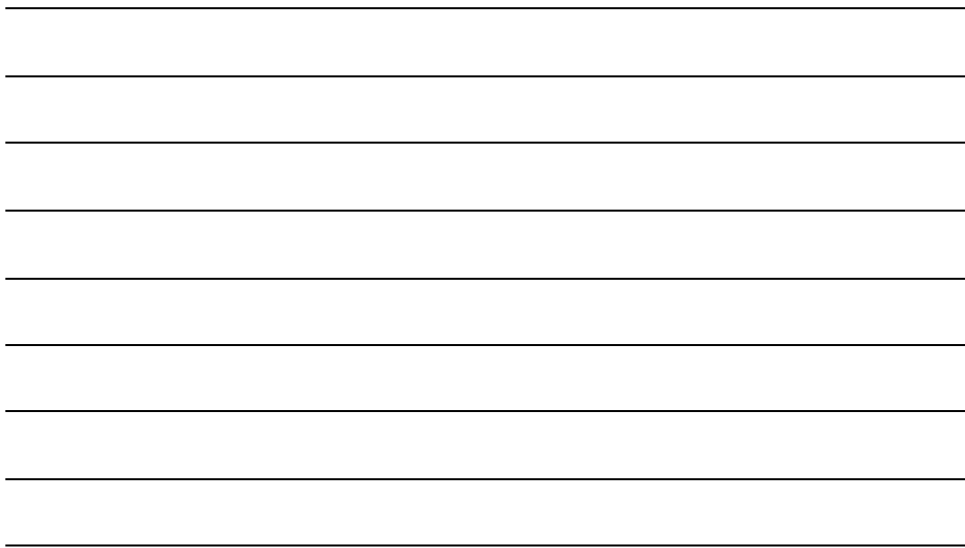
The protagonist prepares for a significant challenge or confrontation, symbolizing their innermost fears, doubts, or weaknesses.





# 8. Ordeal

The protagonist is pushed to their limits when faced with their greatest challenge, undergoing a transformative experience.

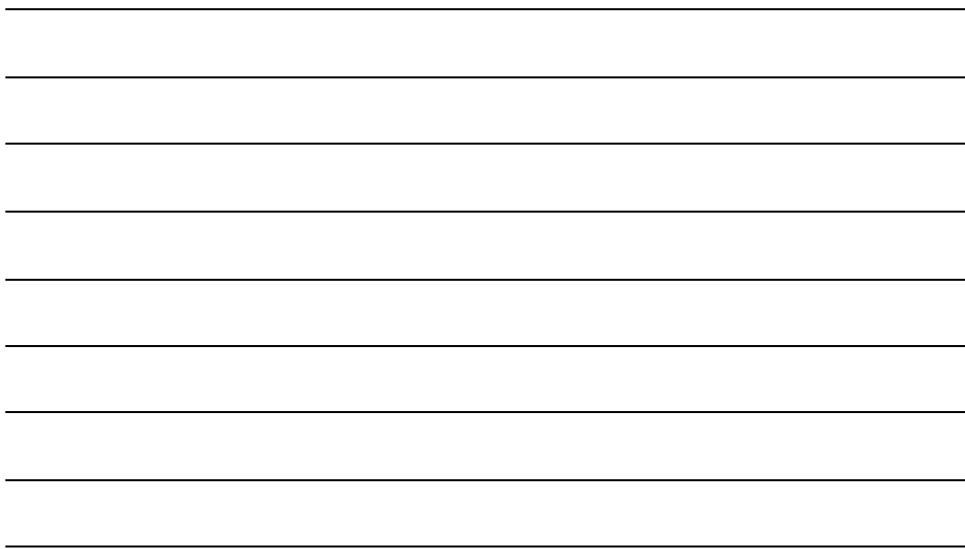






# 9. Reward

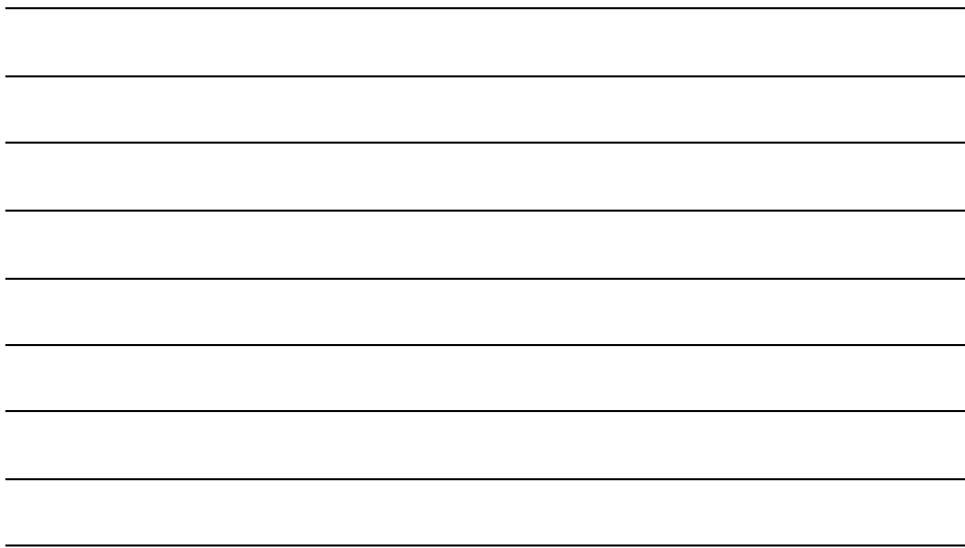
After overcoming the ordeal, the protagonist is rewarded with something, often knowledge, that empowers them to continue their journey.





# 10. The Road Back

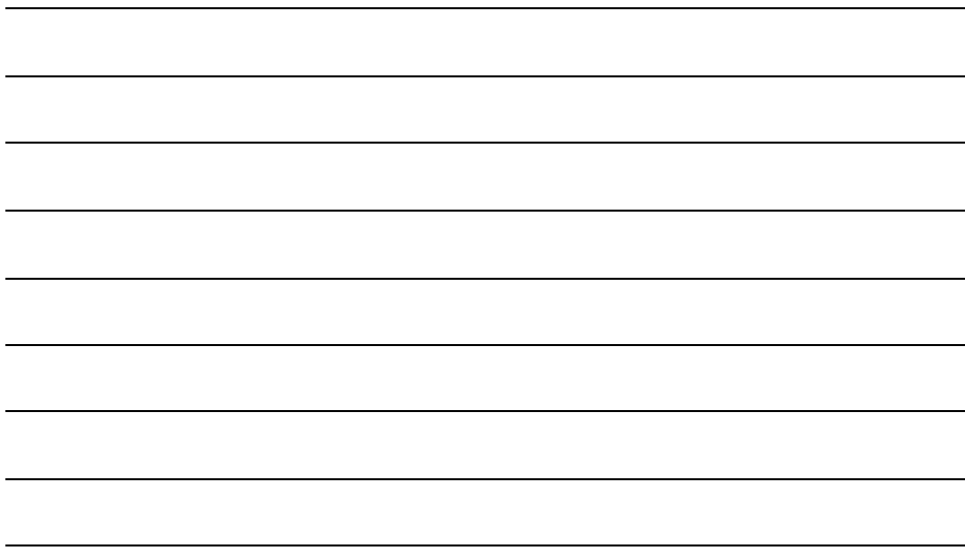
The protagonist begins a journey  
back to the ordinary world.





# 11. Resurrection

They face a final challenge, where they must apply everything they have learned and experienced.





## 12. Return with the Elixir

The protagonist returns and is reunited with the ordinary world, having been transformed by “the elixir”—an object, knowledge, or insight—for the greater good.

